

# DOCTOR WHO

THE ROLEPLAYING GAME  
Second Edition

# CHARACTER SHEET

CHARACTER NAME \_\_\_\_\_

CONCEPT \_\_\_\_\_

FOCUS \_\_\_\_\_

HOMEWORLD (TECH LEVEL) \_\_\_\_\_

SHORT-TERM GOAL \_\_\_\_\_

LONG-TERM GOAL \_\_\_\_\_



## STORY POINTS

### DISTINCTIONS

### ATTRIBUTES

AWARENESS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
COORDINATION	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
INGENUITY	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
PRESENCE	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RESOLVE	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
STRENGTH	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### SKILLS

ATHLETICS	<input type="checkbox"/>	<input type="text"/>
CONFLICT	<input type="checkbox"/>	<input type="text"/>
CONVINCE	<input type="checkbox"/>	<input type="text"/>
CRAFT	<input type="checkbox"/>	<input type="text"/>
INTUITION	<input type="checkbox"/>	<input type="text"/>
KNOWLEDGE	<input type="checkbox"/>	<input type="text"/>
MEDICINE	<input type="checkbox"/>	<input type="text"/>
SCIENCE	<input type="checkbox"/>	<input type="text"/>
SUBTERFUGE	<input type="checkbox"/>	<input type="text"/>
SURVIVAL	<input type="checkbox"/>	<input type="text"/>
TECHNOLOGY	<input type="checkbox"/>	<input type="text"/>
TRANSPORT	<input type="checkbox"/>	<input type="text"/>

SPECIALISATIONS

### EXPERIENCES

### EQUIPMENT

### CONDITIONS